

Lauren Miller

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Portfolio: <https://www.laurenmillercreative.com/>

Summary

Creative and detail-oriented Designer with a strong background in illustration, multimedia design and 2D animation. Intelligent achiever and determined creator as demonstrated by proven ability to manage projects from concept to completion while maintaining high standards of originality and accuracy; prioritizes diligence, creativity, inclusion, attentive listening, and amiable communication.

Education

North Carolina State University (Raleigh, NC) - *BA in Art + Design* AUG 2020 - MAY 2024

- 4.0 GPA
- Minor in Arts Entrepreneurship
- Production Committee for Art2Wear organization, Student Made entrepreneurial member

Experience

Uncompany (Raleigh, NC) - Junior Designer for Internal Operations JULY 2024 - PRESENT

- Created illustrations and animated assets in alignment with brand standards to aid with social media presence and client acquisition. Edited creative video and designed marketing content as requested by the creative team.
- Collaborated closely with a greater content team to align content plans with strategic goals and worldwide trends.

Freelance Illustration and Animation 2019 - PRESENT

- Communicated interpersonally with clients to create unique content for commercial and non-commercial use.
- Created individualized works to client satisfaction, managed finances and deadlines with considerate planning.

11 Dollar Bill, LLC (Raleigh, NC) - *Post Production Intern* MAY 2022 - JAN 2024

- Supported duties of the production and editorial/animation teams according to the instructions of Creatives & Producers for multiple projects.
- Assisted with office services for the creative team, serviced clients in office, and supplemented work of animation and editorial teams.
- Formulated creation and layout of animated/illustrated elements for animated ads.

Michaels (Cary, NC) - *Sales Associate* JUNE 2021 - AUGUST 2021

- Provided great customer service at register and sales floor, helping customers locate materials and creating a bond with the customer while advising on craft projects.
- Performed as part of a diverse team to reach sales goals and daily objectives.

Skills

Multimedia Illustration, 2D Animation, Motion Graphics, Design for Web and Print, & Writing.

Software: Adobe Photoshop, Illustrator, After Effects, Premiere, Media Encoder, Animate, InDesign, Toon Boom Harmony Advanced, Canva, Figma, Microsoft Office Suite, Google Suite.

Intermediate knowledge of Autodesk Maya 2022 and Unreal Game Engine.

Project management, trend-awareness, collaboration, problem solving, multitasking, flexibility.

Projects & Awards

BEST IN SHOW for animated senior thesis film "TOUCH" (2024); BEST OF FEST at Queer Expression Fest & OFFICIAL SELECTION at Awareness Film Festival.

Extensive arts consulting report (group project for nonprofit *United Arts of Wake County* (EMA 430)).

Small business creation and management ("Laurlines"), designing and marketing paper goods.